



3D Like It's Drawn

Everyone is lining up to render 3D scenes with the CINEMA 4D module Sketch and Toon.

Render engines, including CINEMA 4D and its Advanced Render Module, have become incredibly powerful and have made it easier than ever before to create high-quality, photorealistic imagery.

Many users long for the simpler life, though, and will find their solution in the non-photorealistic rendering capability of CINEMA 4D's module, Sketch and Toon.



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Sketch and Toon has the ability to create so many different styles of 3D renderings, its name is almost misleading. Architects and engineers will enjoy the clean and precise technical illustrations it provides, while artists will appreciate its ability to render 3D scenes as a quick scribble or charcoal sketches.

A variety of shading engines make it easy to create illustrations ranging from halftone stills to cel-rendered animations. NPR- and raytrace-rendered objects can be combined in a single scene for unique styles.

An abundance of control and plenty of flexibility gives the user the opportunity to create almost any desired effect.

Sketch and Toon is a fully integrated CINEMA 4D module. You will enjoy the same basic interface known for easy learning and speedy workflow.

It can be combined with any CINEMA 4D features, including Radiosity, Shaders, Splines and Particles.

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